

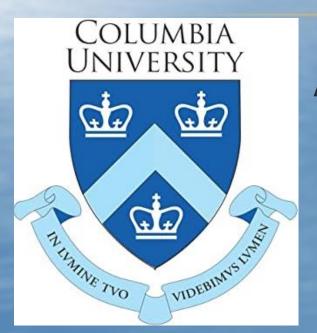
Please use the Q & A and Chat to communicate with the presenters and with one another!

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The Voice for Quality
The Voice for Children & Families
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# ENHANCING RESIDENTIAL CHILDCARE EMPLOYEE MOTIVATION & RETENTION THROUGH TALENT-INTEGRATION

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**ACRC International Virtual Conference** 

Essential Staff in Therapeutic Residential Care

February 24th 2021



## PRESENTATION LEARNING OBJECTIVES

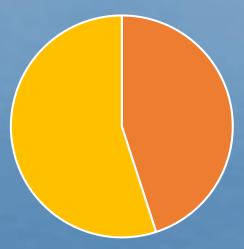
- Identify the organizational, managerial, and individual factors which contribute to direct care employee retention and turnover
- 2. Receive information and resources (as requested) for replication of the *Talent Integration Project*
- 3. Learn evidence-based concrete methods for supporting essential employees in residential care during COVID-19
- 4. Learn the value of an organization development diagnostic approach and the translatable benefits for residential childcare agencies



## **RESEARCH & APPLIED CHANGE PROJECT**

- Research Question: Do Therapeutic Recreation-focused talentintegration opportunities positively impact motivation and retention of direct-care employees in a Residential Childcare Facility?
- Why tackle retention? Because high turnover leads to:
  - Reduced quality of care, program consistency, & therapeutic relationships (21)
  - Decreased employee morale & team performance, increased stress & burnout (1)
  - Service delivery impediments & reduced client safety (15)
  - Productivity, institutional knowledge, & financial loss (21)
  - Roadblocks for strategic organizational growth initiatives (i.e. PBIS, removal of Rec Therapists from ratios)

Average Industry
Turnover 45%



Turnover in child welfare organizations in the US ranges from 30-60% annually (21)

ANDRUS Residential
Department Average Annual
Turnover 2015-2020: 42% (16)

## REVIEW OF LITERATURE (INDIVIDUAL FACTORS)

## Individual Factors leading to Higher Retention

- Commitment to clients & child welfare (11)
- Psychological & social support from coworkers (21)
- Reduction of emotional exhaustion (i.e. Self-Care) (27)
- Feelings of motivation, accomplishment, & vocational self-efficacy (15, 29, 10)
- Longer organizational tenure and greater professional experience/ skill (21)

## Individual Factors leading to Higher Turnover

- High acuity clients, heavy caseloads, violence & injury (6)
- Comparatively low compensation & lack of work-life balance (6)
- Emotional exhaustion/ burnout (27, 29, 6)
- Shorter organizational tenure and less professional experience/ skill (21)

## REVIEW OF LITERATURE (MANAGERIAL & ORG. FACTORS)

## Managerial & Organizational Factors leading to Higher Retention

- Consistent supervisor support, guidance, and task clarity (15, 10, 11)
- Recognition & appreciation from managers (29)
- Managerial recognition of employees' special areas of expertise (10)
- Organizational commitment (1, 28, 10, 21)
- Positive organizational culture & climate (6)
- Increased rewards, incentives, and professional development (27, 15, 10)
- Leadership, mentoring, training, & career development programs (11, 15)

## Managerial & Organizational Factors leading to Higher Turnover

- Inadequate supervisor support, coaching, and training (15, 10, 11)
- Negative organizational culture & climate
   (6)

"A high level of organizational commitment has positive implications for individual and organizational performance since 'the more beneficial the employee perceives the organization to be to him or herself, the stronger the reciprocation from the employee will be to the organization. (10)"

## REVIEW OF LITERATURE (MOTIVATION, PERFORMANCE, & RETENTION)

### Enhanced Motivation = Enhanced Performance

- Employee motivation is a key predictor of enhanced individual & organizational performance (5)
- Motivation, job satisfaction, & vocational performance are enhanced by:
  - Skill variety, task identity, task significance, autonomy, & feedback (23)
  - Job enrichment, empowerment, democratic approaches (25)
  - Participative management style, talent management, career development, systems of reward & recognition (2)
  - "Managerial practices aimed at developing employee talent are recognized as key drivers for enhancing organizational innovation, productivity, service delivery, and revenue. (18)"

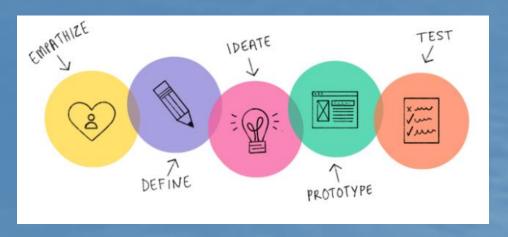
### Enhanced Motivation = Enhanced Retention

- Effective retention strategies via boosting motivation (25)
  - Appreciation & recognition
  - Perks & compensatory rewards
  - Workplace stress relief opportunities
  - Fun & recreation at work
  - Support during challenges
  - Training & professional development
  - Recognition of vocational achievement
  - Performance appraisals
  - Growth opportunities
  - Work/ life balance

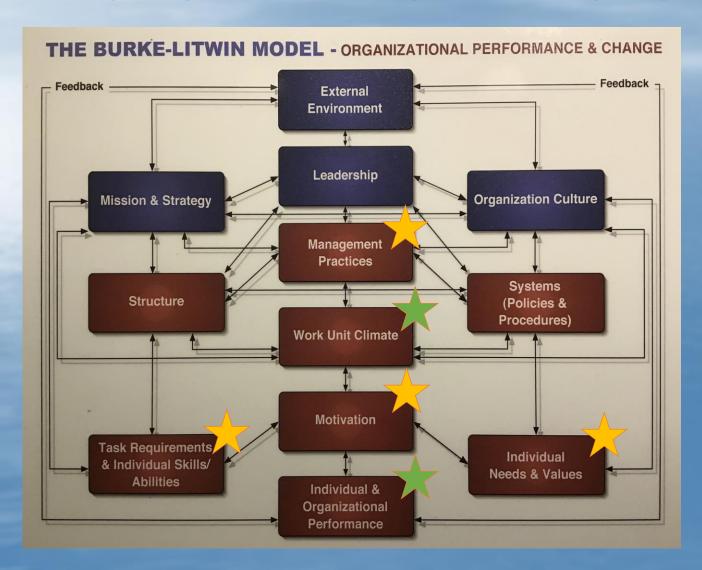


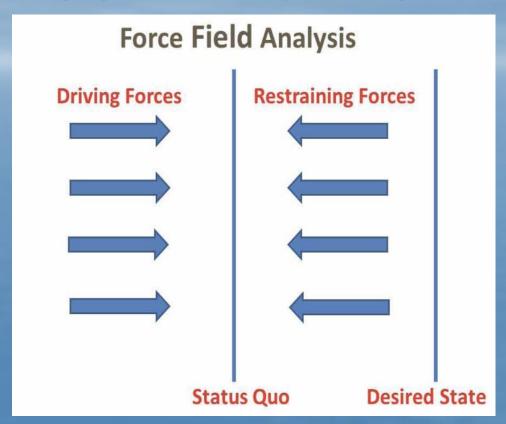
### PROJECT DESIGN

- Do Therapeutic Recreation-focused talent-integration opportunities positively impact motivation and retention of direct-care employees in a Residential Childcare Facility?
- Method: Multi-level quasi-experimental field study design (1/8/2020-3/11/2020)
  - 5 interventions across individual, team, managerial, and departmental levels
    - Intervention 1: "Workplace Barriers & Enablers" World Café Group Exercise
    - Intervention 2: Talent Integration Project (TIP) Launch (main intervention)
    - Intervention 3: Residential Program Manager Social Learning Workshop
    - Intervention 4: "Democratic Solutions"
       Group Exercise
    - Intervention 5: Talent Integration Project
       Efficacy Evaluation



## ORGANIZATIONAL PSYCHOLOGY THEORIES





## INTERVENTION 1: "WORKPLACE BARRIERS & ENABLERS" WORLD CAFÉ GROUP EXERCISE

- Purpose: OD diagnosis via Burke-Litwin Model & Lewinian Force Field Analysis
- Method: Qualitative data collected via World Café large group exercise (6 group interview questions)
- Participants: Full Residential Department (including Residential Clinicians) N = 52



Mario Kart
Metaphor Credit:
Jennifer Ho, PhD



## **INTERVENTION 1 RESULTS (BARRIERS Q1)**

What at work makes it hard to feel motivated (energized) at times? [Burke-Litwin Category: Motivation]



## **INTERVENTION 1 RESULTS (ENABLERS Q2)**

What motivates (energizes) you at work to perform at your best? [Burke-Litwin Category: Motivation)



## **INTERVENTION 1 RESULTS (BARRIERS Q3)**

What stands in the way of you and your team being as productive/successful as you could be? [Burke-Litwin Category: Management Practices]



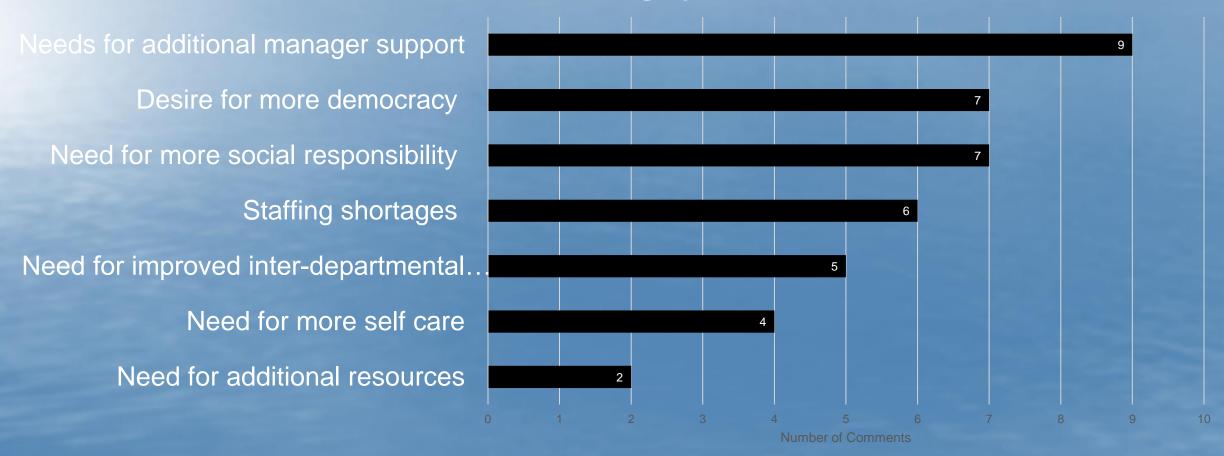
## INTERVENTION 1 RESULTS (ENABLERS Q4)

What could ANDRUS do to help you and your team be more productive/ successful in your work? [Burke-Litwin Category: Management Practices]



## **INTERVENTION 1 RESULTS (BARRIERS Q5)**

What are your biggest challenges in doing your job the way you think it should be done? [Burke-Litwin Category: Individual Needs & Values]



## INTERVENTION 1 RESULTS (ENABLERS Q6)

What would make working at ANDRUS feel even more rewarding? [Burke-Litwin Category: Individual Needs & Values]

More Rewards

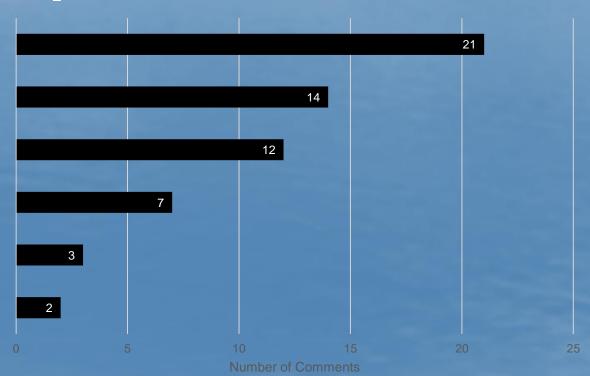
More opportunities for Self-Care

More Recognition & Appreciation

More Resources

More Democracy

More Social Responsibility



## INTERVENTION 1 RESULTS (MAJOR THEMES)



# INTERVENTION 2: TALENT INTEGRATION PROJECT (TIP) LAUNCH

- <u>Purpose</u>: Individual Therapeutic Recreation- related talent/interest data collection for implementation of TIP to positively impact motivation and retention
- Method: ANDRUS Staff Activity & Program Interest Survey (68-item dual Likert scale questionnaire; scale 1 [interest]: 1-5, scale 2 [expertise]: 0-2)
- Participants: Full Residential Department (including Residential Clinicians) N = 48

"Few studies have shown evidence of ameliorative actions at the individual level that agencies can take to prevent turnover and to encourage retention by increasing workers' organizational commitment through the use of individual incentives. (10)"



The TIP is an effort positively impact employee motivation and retention through strategic therapeutic-recreation based talent integration.

### **INTERVENTION 2 SURVEY**

### ANDRUS Staff Activity & Program Interest Survey

Name		
Position		
Supervisor		

Department/Cottage (if applicable)

Schedule (Indicate Front End/ Back End/ Per Diem/ M-F Business Hours)

This survey is intended to identify the talents, skills, abilities, hobbies, and interests you have in order to integrate your individual skills into therapeutic recreation programming with ANDRUS youth.

This survey also provides an opportunity for you to indicate specific activities and skills that you would be interested in learning to facilitate through ANDRUS-sponsored trainings.

Your participation in this survey will provide valuable information to your supervisor and to Recreation Therapists. The potential benefits of participating in this survey are 1- improving therapeutic recreation programming and positive behaviors for clients and 2- benefitting you as an employee of ANDRUS through Self-Care talent integration and Growth & Change professional development opportunities.

Thank You for taking the time to fill out this survey!

### Scoring Guidelines

### Interest in Leading an Activity

- 5 = I would definitely like to lead this activity
- 4 = I might enjoy leading this activity
- 3 = I feel neutral about leading this activity
- 2 = I would rather not lead this activity
- 1 = I definitely would not want to lead this activity

### Qualifications and Experience in Leading this Activity (assuming proper staffing ratios)

- 2 = I would be very comfortable leading this activity without additional training
- $1 = \Gamma m$  only somewhat qualified to lead this activity without additional training
- 0 = I would definitely need additional training in order to run this activity

	Activity	ctivity Interest		Qualification/ Experience					
Ropes Course		1	2	3	4	5	0	1	2
Fitness Room		1	2	3	4	5	0	1	2
Bike Riding		1	2	3	4	5	0	1	2
Cooking		1	2	3	4	5	0	1	2
Arts & Crafts		1	2	3	 4	5	0	1	2
Basketball		1	2	3	4	5	0	1	2
Baseball/ Softball		1	2	3	4	5	0	1	2
Floor Hockey		1	2	3	4	5	0	1	2
Kickball		1	2	3	4	5	0	1	2

Football	1	2	3	4	5	0	1	2
Soccer	1	2	3	4	5	0	1	2
Volleyball	1	2	3	4	5	0	1	2
Tennis/ Badminton	1	2	3	4	5	0	1	2
Indoor/ Outdoor Free Play	1	2	3	4	5	0	1	2
Jogging/ Fitness Trail/ Track & Field	1	2	3	4	5	0	1	2
Knitting/ Crocheting/ Sewing/ Fashion Design	1	2	3	4	5	0	1	2
Karaoke/ Singing	1	2	3	4	5	0	1	2
Theatre/ Acting	1	2	3	4	5	0	1	2
Music & Dance	1	2	3	4	5	0	1	2
Woodwork	1	2	3	4	5	0	1	2
Yoga	1	2	3	4	5	0	1	2
Horseback Riding	1	2	3	4	5	0	1	2
Hiking/ Nature Walks	1	2	3	4	5	0	1	2
Skiing/ Snowboarding	1	2	3	4	5	0	1	2
Sledding/ Snow Tubing/ Snow Play	1	2	3	4	5	0	1	2
Cross country Skiing	1	2	3	4	5	0	1	2
Camping/ Nature Survival Skills Education	1	2	3	4	5	0	1	2
Photography/ Film Making	1	2	3	4	5	0	1	2
Swimming (Lifeguarding)	1	2	3	4	5	0	1	2
Gardening/ Horticulture (Green Houses & Outdoor)	1	2	3	4	5	0	1	2
Board Games/ Card Games	1	2	3	4	5	0	1	2
Fishing	1	2	3	4	5	0	1	2
Golf	1	2	3	4	5	0	1	2
Kayaking/ Rafting/ Canocing	1	2	3	4	5	0	1	2
NYPUM (dirt bike program)	1	2	3	4	5	0	1	2
Sensory Room Activities	1	2	3	4	5	0	1	2
Maintenance/ Cleaning	1	2	3	4	5	0	1	2
Science Experiments & Kits/ STEM Activities	1	2	3	4	5	0	1	2
Outdoor Group Games (Capture the Flag, Tag Games, Play Ground, Scavenger Hunts etc.)	1	2	3	4	5	0	1	2
Educational Activities (documentaries, trivia, museums etc)	1	2	3	4	5	0	1	2
Creative Expression (poetry, rapping, comedy, improve)	1	2	3	4	5	0	1	2

Brain Games (Pictionary, charades, scrabble, escape rooms)	1	2	3	4	5	0	1	2
Musical Instruments (specify)	1	2	3	4	5	0	1	2
Skate Boarding/ Rollerblading	1	2	3	4	5	0	1	2
Creative Projects (Making bird houses, kites, rockets)	1	2	3	4	5	0	1	2
Recreation Room Activities (Billiards, Air Hockey, etc.)	1	2	3	4	5	0	1	2
Other Sports (Specify)	1	2	3	4	5	0	1	2
Creative Writing/ Story Telling	1	2	3	4	5	0	1	2
Animal Assisted Intervention/Activities (ANDRUS farm animal educational, therapeutic, and student worker groups)	1	2	3	4	5	0	1	2
Movement Video Games (Wii Sports, Playstation Kinect)	1	2	3	4	5	0	1	2
Community Service/ Volunteering	1	2	3	4	5	0	1	2
PAWS Program (Therapy Dogs)	1	2	3	4	5	0	1	2
Beauty/ Salon Activities (hair, nails, makeup, etc.)	1	2	3	4	5	0	1	2
Video Games	1	2	3	4	5	0	1	2
RAP Studio (Music Production)	1	2	3	4	5	0	1	2
Teaching Swimming	1	2	3	4	5	0	1	2
Cheerleading Squad	1	2	3	4	5	0	1	2
Sports Coaching	1	2	3	4	5	0	1	2
Youth Vocational/ Job Skills Program (on and off campus)	1	2	3	4	5	0	1	2
Youth Empowerment & Mentorship (e.g. Student Council)	1	2	3	4	5	0	1	2
Meditation & Mindfulness	1	2	3	4	5	0	1	2
Psycho-Education Groups	1	2	3	4	5	0	1	2
Graphic Design & Digital Arts	1	2	3	4	5	0	1	2
Computer Program Literacy & Software Programming	1	2	3	4	5	0	1	2
Tutoring and Homework Help	1	2	3	4	5	0	1	2
Restorative Practices Groups (relationship-based youth	1	2	3	4	5	0	1	2
conflict resolution and accountability)	_	_	_	_	_			_
Cultural Exposure & Learning Activities (Specific Activity or Experience?	1	2	3	4	5	0	1	2
Sanctuary-Themed Activities	1	2	3	4	5	0	1	2
Are there any other programs or activities not listed here	÷	-	_	_	_	_	_	_
that you would like to introduce or be involved with?  Anything else to add? (Use back of survey if necessary)								

## **INTERVENTION 2 RESULTS**

Survey response rate: 92.3% (N = 48)

 93.75% of respondents indicated a strong interest (5) in vocational integration of at least one personal recreation-based talent

• 91.66% of respondents indicated expertise in at least one activity (2)

### **Initial 30 Talent Integration Projects**

cooking	music education	hygiene groups	fitness	museum trips	graphic design
fitness room	cooking	health & fitness	meditation	art projects	hair & makeup
sports groups	arts & crafts	hygiene groups	cooking	photography	yoga
	PAWS (therapy				
fitness room	dogs)	baking club	lifeguarding	hair club	swim lessons
NYPUM (dirt			dungeions		
bike program)	cooking	beauty night	& dragons	cooking	cooking

**Music Education TIP** 

# INTERVENTION 3: PROGRAM MANAGER SOCIAL LEARNING WORKSHOP: RETENTION, FEEDBACK, & REFLECTION

<u>Purpose</u>: Enhance management skills through providing "Barriers & Enablers"
 (Intervention 1) team feedback & facilitating reflection along with advancing support for TIP through retention data presentation (Intervention 2)

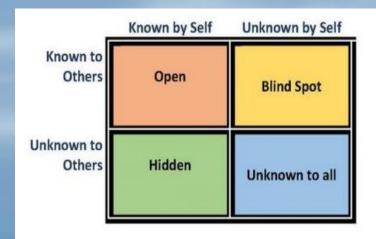
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nager Workshop Agenda Topics	Methods
ntroduction to workshop	"The Balcony & The Dance Floor" management metaphor video
eam building exercise	"Yes, and" experiential improv exercise (feedback mindset preparation)
Retention factors in the child welfare field	Group brainstorming session, presentation of retention research, group discussion
Retention through motivation and development	Presentation of motivation-retention research and Talent Integration Project discussion
eedback & the Johari Window	Presentation of Johari Window concept and group discussion (Schein, 1999, p. 127)
Reflection & Double-Loop Learning	Presentation of Schon's Reflective Practice & Double-Loop Learning concepts
• • • • • • • • • • • • • • • • • • • •	Individual "Feedback Predictions" worksheet, review of team feedback, "Feedback Reflection" worksheet, group discussion
- R	eam building exercise etention factors in the child welfare field etention through motivation and development eedback & the Johari Window eflection & Double-Loop Learning eedback predictions, feedback, and reflection

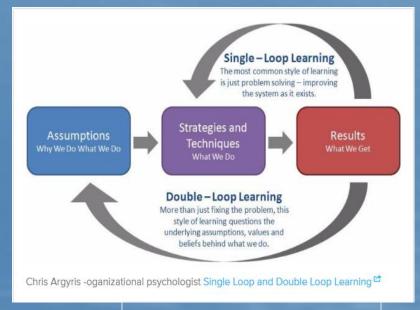
• Participants: Program Managers, Morning Shift Supervisor, Residential Coordinator N = 7

### INTERVENTION 3 RESULTS

- Quantitative Results (ANDRUS training feedback survey1-5 Likert scale)
  - Positive learning environment (4.4)
  - Workshop satisfaction (4.4)
  - Novelty of workshop (2.9)
  - Material increased skills and knowledge (3.1)
- Qualitative Results (key takeaways and learning):
  - "Value of team feedback"
  - "Improving management through strategic delegation and communication"
  - "Double-loop learning reflective practice"
  - "Improving retention through staff appreciation, motivation, and incentives"



### The Johari Window



**Double-Loop Learning** 

# INTERVENTION 4: "DEMOCRATIC SOLUTIONS" GROUP EXERCISE

- <u>Purpose</u>: Engage cottage teams in a democratic process to identify self-actualizing solutions and organizational solutions to improve the top four themes from "Workplace Barriers & Enablers" (Intervention 1)
- Methods: Presentation of "Workplace Barriers & Enablers" data followed by qualitative data collection (8 group interview questions)
- Participants: Full Residential Department (including Residential Clinicians) N = 41







The Sanctuary Model Seven Commitments in Action

## **INTERVENTION 4 RESULTS**

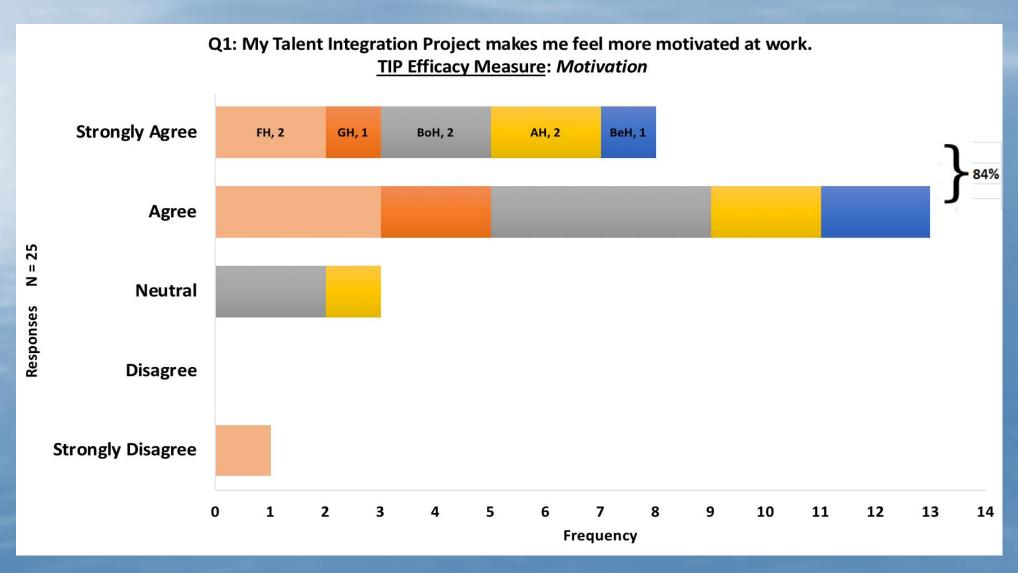
"Democratic Solutions" Focal Group	Theme 1: Manager Support	Theme 2: Self-Care	Theme 3: Rewards	Theme 4: Recognition & Appreciation
Team Level Solutions	What is one thing your team can do to improve manager support?	What is one thing your team can do to improve Self-Care?		What is one thing your team can do to improve Recognition & Appreciation?
Cross-Group Results (number of groups reporting out of 6)	*open communication (5) *self-advocacy (6)	*provide breaks/"tap outs" (5) *more team building (4)	*celebrate coworker birthdays (2) *"brags & thanks" (2)	*public staff recognition (4) *staff of the month (3)
Organization Level Solutions	What is one thing ANDRUS can do to improve manager support?	What is one thing ANDRUS can do to improve Self-Care?	What is one thing ANDRUS can do to improve Rewards?	What is one thing ANDRUS can do to improve Recognition & Appreciation?
Cross-Group Results (number of groups reporting out of 6)	*additional staffing (4) *management skill development (3) *increase manager compensation (3)	*provide additional personal/mental health days (3) *create staff lounge/ break room (3)	*increase compensation (5) *offer additional PTO (3) *sponsor staff outings (3) *professional development (2)	*public staff recognition (4) *increase compensation (2)

# INTERVENTION 5: TALENT INTEGRATION PROJECT EFFICACY EVALUATION

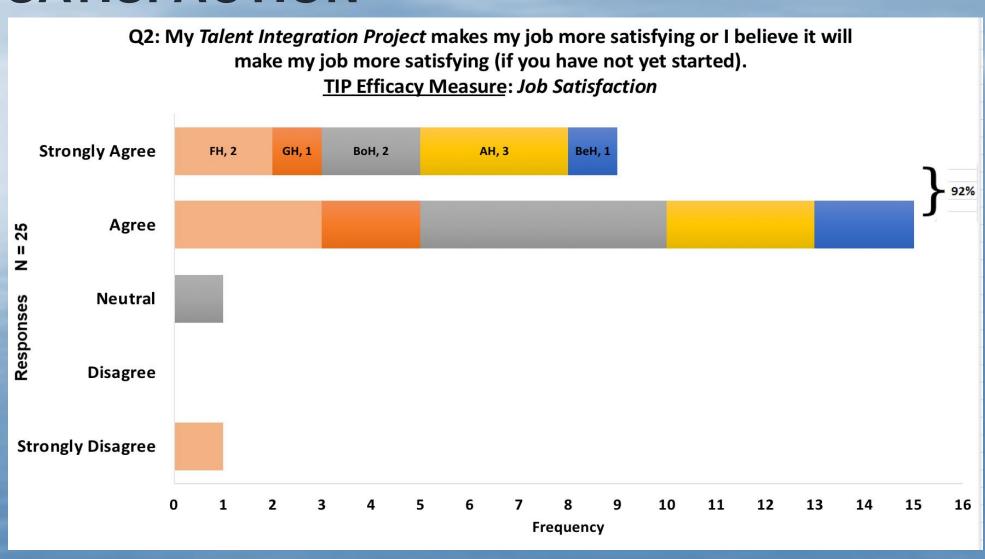
- Purpose: Assessment of correlation between TIP involvement and increased employee motivation, job satisfaction, retention, achievement/ efficacy, self-care, and managerial support assessment
- Method: Talent Integration Project (TIP) Efficacy Assessment Survey (6 item 1-5 Likert scale questionnaire)
- Participants: Full Residential
   Department (including Residential
   Clinicians) N = 25\*

	Talent Integration Project Survey							
Name	Name:							
Cottag	na-							
Cortag	pr	-						
					ork and therapeutic recreation activit	ties		
				talents, and pas	sions into programming.			
Do you	u have a Talent Integra	ition Project? (Y	es or No)					
What	is your Talent Integrat	ion Project? (Cu	rrent or planned ac	ctivity/program)				
_	<u>Instructions</u> : Please rate how much you agree or disagree with the following statements on the scale of 1-5 (circle your answer).							
1.	My Talent Integratio	on Project makes	me feel more mot	ivated at work.				
	1 Strongly Disagree	2 Disagree	3 Neutral	4 Agree	5 Strongly Agree			
	see angly a seegment	o region			on ongry agree			
2.	<ol><li>My Tolent Integration Project makes my job more satisfying or I believe it will make my job more satisfying (if you have not yet started).</li></ol>							
	1	2	3	4	5			
	Strongly Disagree	Disagree	Neutral	Agree	Strongly Agree			
3.	The opportunity to e	engage in activiti	ies which I enjoy er	ncourages me to	continue working at ANDRUS.			
	1	2	3	4	5			
	Strongly Disagree	Disagree	Neutral	Agree	Strongly Agree			
4.	My Talent Integratio	on Project makes	me more effective	e in my work with	residents.			
	1	2	3	4	5			
	Strongly Disagree	Disagree	Neutral	Agree	Strongly Agree			
5.	My Talent Integratio	on Project provid	es me Self-Care at	work.				
	1	2	3	4	5			
	Strongly Disagree	Disagree	Neutral	Agree	Strongly Agree			
6.	My manager suppor	ts and guides m	e towards accompl	ishing my Talent	Integration Project.			
	1	2	3	4	5			
	Strongly Disagree	Disagree	Neutral	Agree	Strongly Agree			
	Any other thoughts about the TIP that would make it more effective?							
			These Von for	malating this	and .			
			Thank You for cor	mpleting this sur	veyi			

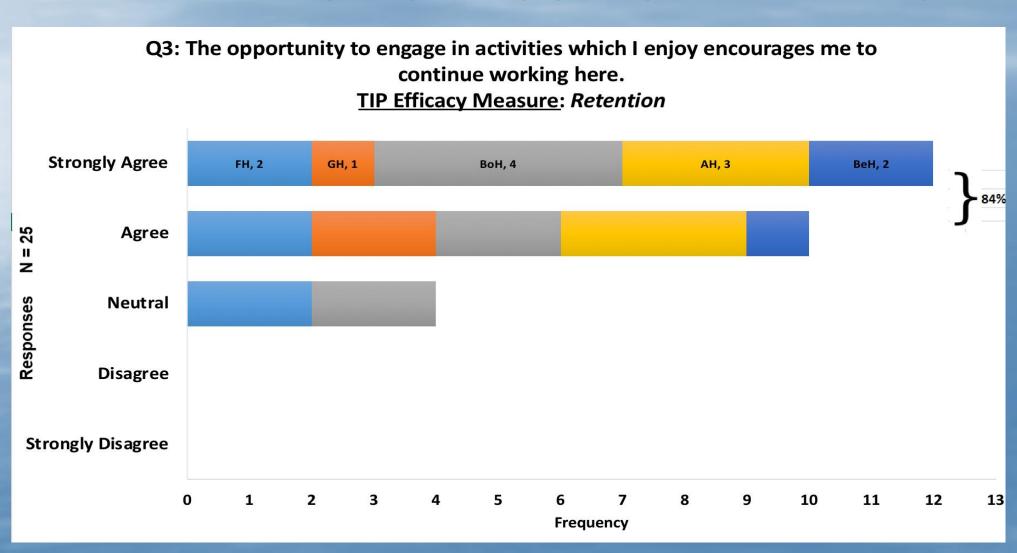
## INTERVENTION 5 RESULTS: MOTIVATION



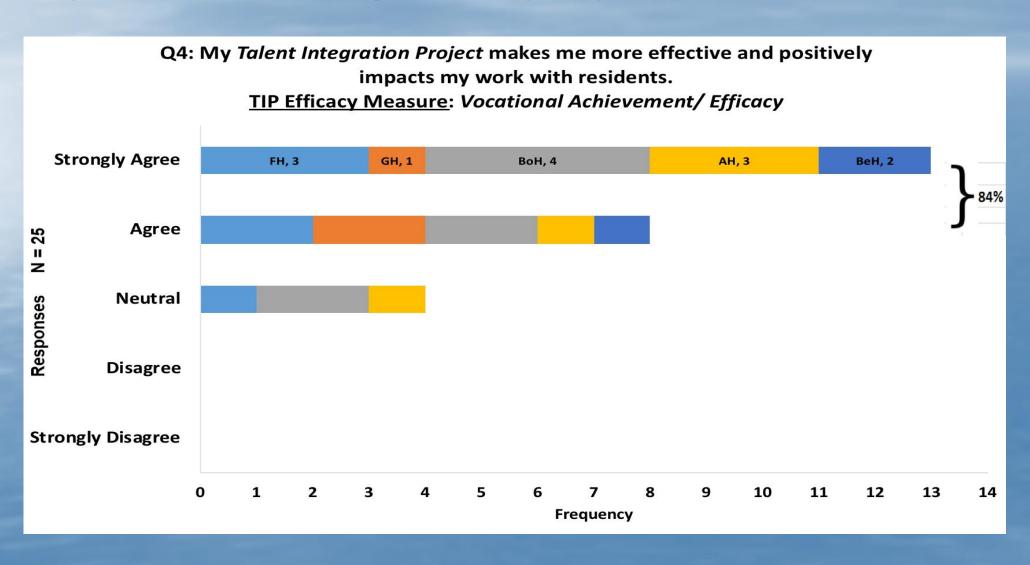
# INTERVENTION 5 RESULTS: JOB SATISFACTION



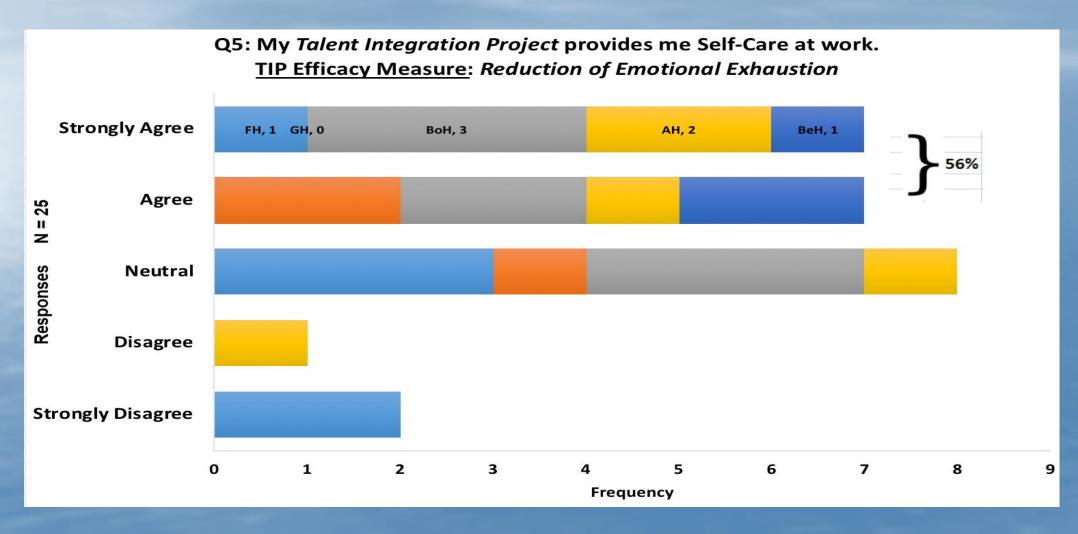
## INTERVENTION 5 RESULTS: RETENTION



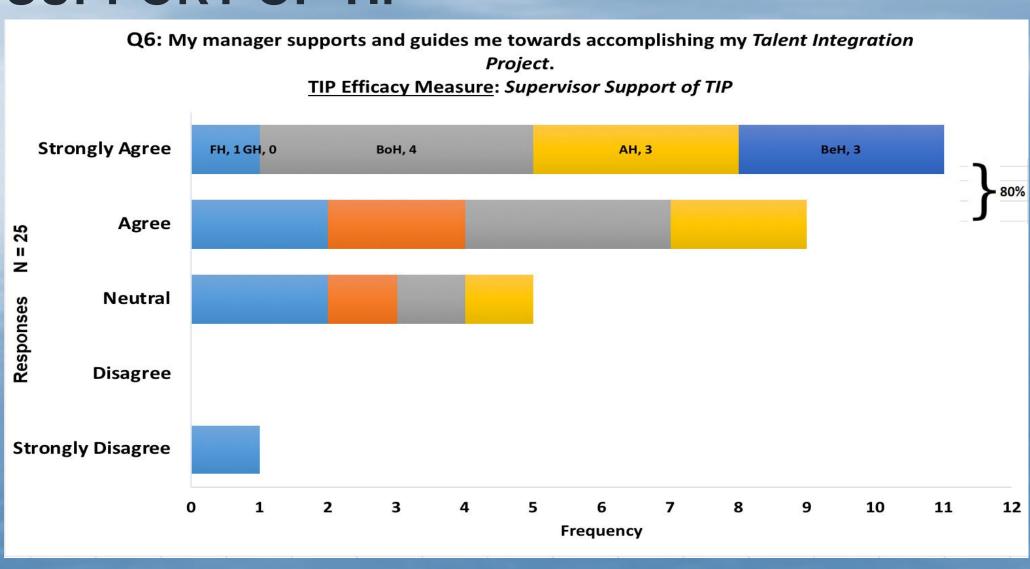
# INTERVENTION 5 RESULTS: VOCATIONAL ACHIEVEMENT/ EFFICACY



## INTERVENTION 5 RESULTS: SELF-CARE



# INTERVENTION 5 RESULTS: MANAGER SUPPORT OF TIP







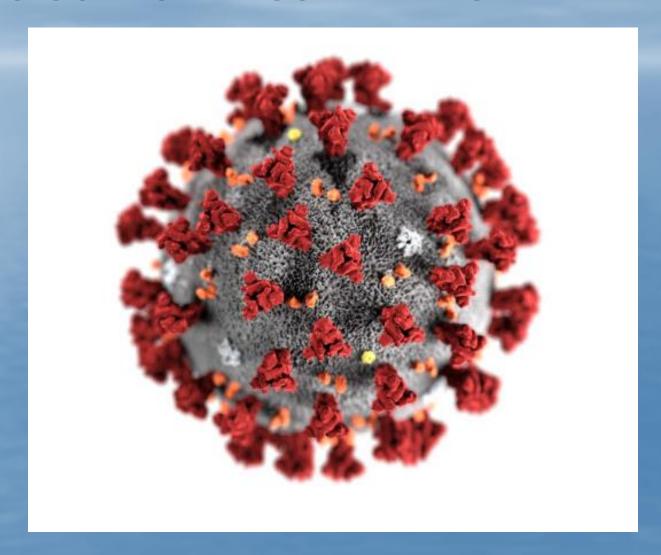
- <u>"Barriers & Enablers"</u>: Target management practices, self-care, rewards, recognition & appreciation, democracy to enhance employee motivation & performance
  - Project validity- ANDRUS data is aligned with the literature
- "Democratic Solutions": Counteract Learned Helplessness with employee empowerment coupling Social Responsibility with managerial feedback follow-through
- PM Social Learning Workshop: Make feedback & reflection an iterative process
- Talent Integration Project:
  - Positive correlation with improved employee motivation, retention, job satisfaction, and achievement/efficacy
  - No positive correlation with reduction of emotional exhaustion/ Self-Care
  - Human resource skill library for individual employee PD and program growth & development



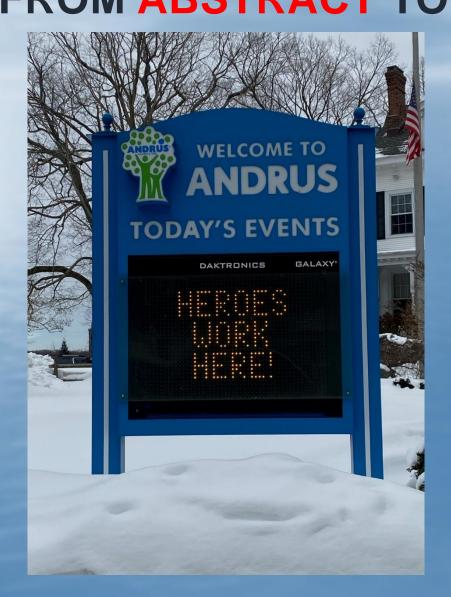


- ANDRUS Staff Activity & Program Interest Survey: Subjective self-assessment of expertise
- <u>PM Social Learning Workshop</u>: 3/5 Program Managers received team feedback recorded while predecessors were managing teams
- <u>Democratic Solutions Exercise</u>: Confusion regarding difference between "rewards" & "recognition and appreciation"
- <u>TIP</u>:
  - Some TIPs could not be launched between 1/8-3/11 due to seasonality
  - Not all Residential Staff had established TIPs by 3/11/20
- TIP Efficacy Assessment:
  - Piecemeal initiation of TIP between 1/8/20-3/11/20
  - "Retention" measure was actually measure of "intention to remain employed"

## COVID-19 IMPLEMENTING & ADAPTING PROJECT INSIGHTS TO SUPPORT ESSENTIAL STAFF



## **MAJOR MOTIVATION & PERFORMANCE THEMES-**FROM ABSTRACT TO ACTION







### **SELF-CARE ACTIVITY** GUIDE

### ANDRUS SANCTUARY **CORE TEAM**

CLICK ON EACH HEADING TO ACCESS A RESOURCES

### VIRTUAL BROADWAY SHOWS

Broadway HD is offering a seven day free trial for virtual Broadway shows.

### CONCERTS FOR MUSIC LOVERS

Billboard provides a list of free concerts! Watch right from your living room

### ALVIN AILEY DANCERS

The Alvin Alley Dance Theater shares a series of elegant performances on YouTube.

### VIRTUAL MUSEUM

TOURS Take a tour of popular museums

## Pour inward with an episode of

### your favorite feel good podcast. Check out Brene Brown's

podcast Unlocking usl GET A GOOD LAUGH

Check out the top 25 Best or wherever you listen to your podcast

### LISTEN TO A BOOK

Sit back and let LeVar Burton read you a story! All you have to do is hit play!

### CAME NIGHT

Get your family & friends on Zoom for fun & games. Check out Scattergories and Houseparty!

### NETFLIX PARTY.

Schedule a "night at the movies" Google Chrome offers interactive features like chats and synchronizes playback

### BAKE OFF

Engage your househould members in a bake off! You will can create delicious treats and fond memories:

### HEADSPACE

Free meditation & mindfulness As a part of ANDRUS benefits package, this program is FREE for ANDRUS employees.

### MIND BODY

Find online yoga, meditation, pilates, etc. classes.

### HEALTHY EATS

Take a virtual cooking class. Learn new ways to preapre your family favorites or pick up a new recipe!

### SUPPORT

kindness go a long way.

### **THEME 1: MANAGER SUPPORT**

"Democratic Solutions" Focal Group	Theme 1: Manager Support
Team Level Solutions	What is one thing your team can do to improve manager support?
Cross-Group Results (number of groups reporting out of 6)	*open communication (5) *self-advocacy (6)
Organization Level Solutions	What is one thing ANDRUS can do to improve manager support?
Cross-Group Results (number of groups reporting out of 6)	*additional staffing (4) *management skill development (3) *increase manager compensation (3)

- Residential Department/ Team Actions Driven by Feedback
  - COVID Town Halls and Restorative Circles
  - Proactive and responsive COVID updates
- Agency Actions Aligned with Feedback
  - Crisis leadership workshops with former NAVY SEAL
  - Manager's bonus for COVID service

## THEME 2: SELF CARE

"Democratic Solutions" Focal Group	Theme 2: Self-Care
Team Level Solutions	What is one thing your team can do to improve Self-Care?
Cross-Group Results (number of groups reporting out of 6)	*provide breaks/"tap outs" (5) *more team building (4)
Organization Level Solutions	What is one thing ANDRUS can do to improve Self-Care?
Cross-Group Results (number of groups reporting out of 6)	*provide additional personal/mental health days (3) *create staff lounge/ break room (3)

- Residential Department/ Team Actions Driven by Feedback
  - Virtual & Ropes Course team building exercises
  - COVID-adjusted & virtual team retreats
- Agency Actions Aligned with Feedback
  - Self Care Activity Guides
  - Virtual Wellness Week
  - Self Care & Wellness Bundles

## THEME 3: REWARDS

"Democratic Solutions" Focal Group	Theme 3: Rewards
Team Level Solutions	What is one thing your team can do to improve Rewards?
Cross-Group Results (number of groups reporting out of 6)	*celebrate coworker birthdays (2) *"brags & thanks" (2)
Organization Level Solutions	What is one thing ANDRUS can do to improve Rewards?
Cross-Group Results (number of groups reporting out of 6)	*increase compensation (5) *offer additional PTO (3) *sponsor staff outings (3) *professional development (2)

- Residential Department/ Team Actions Driven by Feedback
  - Master list of staff birthdays, surprise celebrations, and virtual birthday cards
  - "Brags and Thanks" weekly
- Agency Actions Aligned with Feedback
  - Two-time hazard pay salary increases for essential staff
  - Maxed-out PTO buy-back
  - Holiday gift giveaways
  - PD trainings and certification opportunities

## **THEME 4: RECOGNITION & APPRECIATION**

"Democratic Solutions" Focal Group	Theme 4: Recognition & Appreciation
Team Level Solutions	What is one thing your team can do to improve Recognition & Appreciation?
Cross-Group Results (number of groups reporting out of 6)	*public staff recognition (4) *staff of the month (3)
Organization Level Solutions	What is one thing ANDRUS can do to improve Recognition & Appreciation?
Cross-Group Results (number of groups reporting out of 6)	*public staff recognition (4) *increase compensation (2)

- Residential Department/ Team Actions Driven by Feedback
  - "Sanctuary Stars" Essential Employee Recognition
- Agency Actions Aligned with Feedback
  - Weekly emails expressing gratitude from President & CEO

# ONGOING & ADAPTED PROGRAM MANAGER WORKSHOPS

- Quarterly Residential Program
   Manager Social Learning Workshops
  - Hybrid platforms (Zoom & COVIDadjusted in-person workshops)
    - Workshop 2: Delivering Feedback
    - Workshop 3: Group & Team Development
    - Workshop 4: Building High Performance Teams





Residential Program Managers putting team building strategies to work on our Ropes Course

# CONTINUING & ADAPTING TALENT INTEGRATION PROJECTS



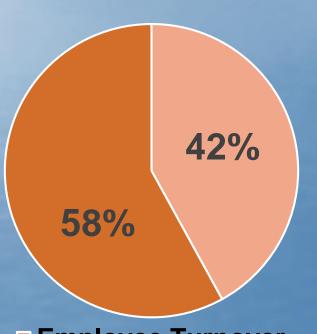


# TALENT INTEGRATION PROJECT & RETENTION- 1 YEAR LATER

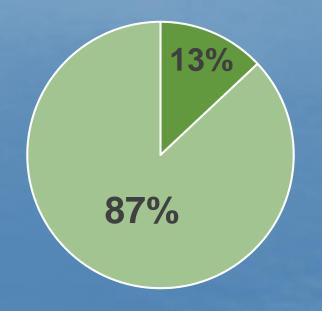
Average ANDRUS Residential Dept. Turnover 2015-2020- 42%

ANDRUS Residential Dept. Turnover of Direct Care Staff with TIP (one year post

TIP establishment)- 13%



<u>Year</u>	Turnover %
2016	33%
2017	51%
2018	45%
2019	49%
2020	33%



- **Employee Turnover**
- Employees Retained

**■** Employee Turnover **■** Employees Retained

## TIP IMPLICATIONS FOR OUR FIELD

- Clients: Enriched programming, engagement, and treatment outcomes for youth
- Staff: Improved direct-care employee retention
  - More motivated, skilled, professionally developed workforce
  - Stronger relationships and therapeutic alliance between clients & staff
  - Greater employee motivation = greater organizational performance
- <u>Teams</u>: Leveraging talent diversity & improving team climates
- Agencies:
  - Reduced HRM costs (lower turnover rates)
  - Enhanced organizational competitive advantage (increased capacity for innovation)
  - Increased agency revenue (breadth of marketable program offerings for potential clients)
- <u>Culture</u>: Promotion of employee talent-recognition, talent-management, strategic autonomy, & high youth engagement





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Jennifer Ho, PhD, Psychologist

#### **Workshop Development & Facilitation Partnership**

Lindsay Jackson, Director of Training

#### **TIP Collaboration & Execution**

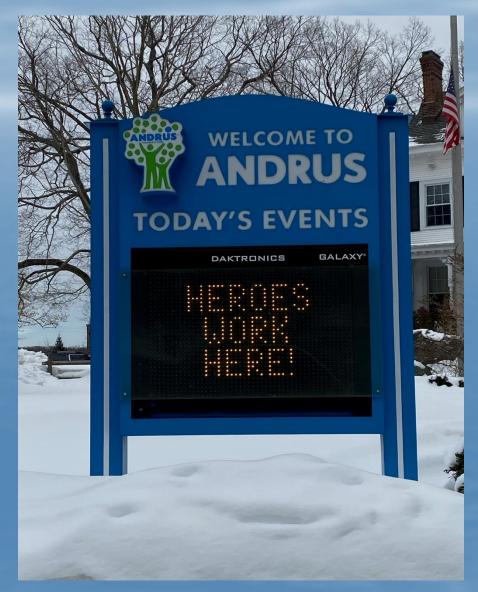
Rec Team & Program Manager Team

#### **Project Participation**

Residential Department Staff

#### **Inspiration**

Youth of ANDRUS & The Sanctuary Model



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## THANK YOU FOR JOINING!

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Questions & Comments?